



The effect of hawgent dynamic mathematics software on mathematics achievement: A meta-analysis

Xinxin Li¹, Ying Zhou¹, Tommy Tanu Wijaya^{2*}

¹ Department mathematics and statistics, Guangxi Normal University, Guilin, China.

² Beijing Normal University, China.

✉ tanuwijayatommy@foxmail.com*

Artikel Information

Submitted Jan 21, 2022

Revised May 28, 2022

Accepted June 01, 2022

Keywords

Hawgent Dynamic Mathematics Software;

Mathematics Achievement;

Meta-Analysis.

Abstract

In recent years, ICT development has greatly affected the education sector. The development has provided many opportunities to innovate and improve the quality of education. Dynamic mathematics software is one of the learning media that is widely used in mathematics lessons. China has always wanted to be innovative by developing Hawgent Dynamic Mathematics software with more features than other dynamic mathematics software. This research aims to determine the effect of Hawgent Dynamic Mathematics software on mathematics achievement and analyze the advantages of Hawgent compared to other dynamic mathematics software. This research employed a meta-analysis approach by analyzing 28 empirical research articles published in both Chinese and foreign journals. There are 46 effect sizes with 4137 students from 2018 to 2021. Furthermore, the data was obtained using CMA software. The results showed that the effect size of Hawgent on mathematics achievement was 2.11 ($P=0.00<0.1$), within the very high category. Further analysis showed that the number of students did not affect Hawgent's effect size. The effect of Hawgent at the senior high school level was greater than at the elementary and junior high school levels. Furthermore, Hawgent's effect on geometry and algebra subjects was greater than any other subjects. This research can be useful as information on the development of dynamic mathematics software since many countries tend to use Geogebra and Geometric Sketchpad.

INTRODUCTION

Since technological developments are increasingly advanced, the internet, computers, and tools related to technology also develop and help facilitate social and encourage social progress (Aixia et al., 2020). Technological developments unconsciously continue to influence education and reform education (Depaepe et al., 2007; KPMG, 2016; Maeng et al., 2013). Many learning media, such as videos, animations, sounds, and so on, come from technological developments (Weinhandl et al., 2021; Wijaya, Li, et al., 2021; Wijaya, Zhou, et al., 2021). This development can change students' views to better appreciate mathematics (Bouma et al., 2010; Imansari et al., 2019; Wijaya, Ying, et al., 2020). For teachers, ICT development helps to transfer mathematics material to students (Shute & Emihovich, 2018; Yildiz Durak, 2019). Dynamic mathematics software, as a product of the development of technology and information, can efficiently enter teaching and learning activities and help teachers visualize measure, and animate abstract mathematical topics to be easier to understand (Wijaya, Tang, et al., 2021; Wijaya, Zhou, et al., 2021). Many studies have proven that dynamic mathematics software can increase students' interest in learning, make students more active, and make

How to cite	Li, X., Zhou, Y., & Wijaya, T. T. (2022). The effect of hawgent dynamic mathematics software on mathematics achievement: A meta-analysis. <i>Al-Jabar: Jurnal Pendidikan Matematika</i> , 13(1), 175-188.
E-ISSN	2540-7562
Published by	Mathematics Education Department, UIN Raden Intan Lampung

learning more effective and efficient (P.Jerito, Shiwei Tan & Purnama, 2020; Wijaya, 2021; Wijaya, Purnama, et al., 2020).

Dynamic mathematical software has been developed for more than two decades (Martinovic & Manizade, 2020; Sablić et al., 2021). Software that is often used globally and internationally is Geogebra and Geometer Sketchpad (Juandi et al., 2021; Rohaeti & Bernard, 2018). Geogebra and Geometry Sketchpad-based learning media is dynamic and can help mathematics learning (Listiawan et al., 2018; Rockinson et al., 2013). Hawgent Inc. in Guangzhou, China, analyzed the shortcomings of the two dynamic mathematics software and saw that Geogebra and Geometer Sketchpad are paid software to use all of the features in teaching and learning activities in class (Li et al., 2021; Suan et al., 2020). Also, GeoGebra and Geometer Sketchpad do not have strong analytical geometry and cannot meet the needs of teaching algebra and statistics. GeoGebra and Geometer Sketchpad are more difficult for novice teachers (Kağızmanlı et al., 2011; Reis, 2010). From the background analysis, Hawgent emerged and was developed in 2016 in Guangzhou, China, which was modified from the shortcomings of the previous dynamic mathematics software. Hawgent is easier to use and can visualize mathematical contexts such as geometry, algebra, statistics, calculus, and probability. The software is very light and free (Wijaya, Purnama, et al., 2020).

After Hawgent was launched in 2016, teachers were very enthusiastic and gave a positive impression of Hawgent, although it has not been launched too long ago. Furthermore, when Hawgent was introduced to Indonesia, it received enthusiasm from teachers in West Java and Riau, Indonesia (Wijaya, Ying, et al., 2020). Some previous Hawgent research has proven that Hawgent can increase students' learning interest, learning performance, mathematical achievement, and other mathematical abilities (Wijaya, 2021; Wijaya, Jianlan, et al., 2020; Wijaya, Sukma, et al., 2020; Wijaya, Tang, et al., 2021; Wijaya, Zhou, et al., 2021). Hawgent can be easily installed anywhere, both on tablets and laptops, in minutes. Hawgent dynamic mathematics software is also widely combined with micro-lectures or interesting learning videos in mathematics.

After five years, there is little information about the effect size of Hawgent on mathematics achievement and other mathematics abilities. In the search of "皓骏 (Hawgent)" on CNKI China, there were only 12 empirical research papers explaining Hawgent's influence on mathematical achievements. In the Web of Science, Science Direct, Engineering Village, Google Scholar, There are 206 articles about Hawgent were retrieved, but only a few pointed out Hawgent's influence on mathematical achievements. It is also unknown under what conditions Hawgent has a good effect size. Therefore, a meta-analysis study by summarizing the effect size of Hawgent based on further research should be conducted.

Meta-analysis is a quantitative method that has been widely used in the medical world (Choi, 2017; Coles, 2019). In recent years, meta-analysis has also been used to solve problems in the social sciences (Lalian, 2018; Taranto & Arzarello, 2020). Glass GV first coined meta-analysis in 1981 (Glass, G. V., MacGaw, B., & Smith, 1981). Meta-analysis can summarize and see the effect size specifically to determine the effectiveness of an object (Chiang et al., 2022; Page et al., 2021). The meta-analysis method was used to analyze Hawgent's effectiveness on mathematics achievement in the last five years in this research.

There are three focus questions in this research: First, does Hawgent dynamic mathematics software have any effect on mathematics achievement?; Second, how strong is the effect of size Hawgent on mathematics achievement?; Third, is there a difference in the effect size of Hawgent on moderator effects such as publication year, number of students, grade level, gender of the teacher, duration of use, and mathematics topics?.

There are three innovations in this research: First, our study is the first to propose a meta-analysis of Hawgent; Second, make a qualitative visit to some authors we are familiar with to explore the conclusions and outlook suggestions; Third, the results of this study will inform Hawgent managers and the graduate students who are studying Hawgent to help them to further repair the existing research.

METHODS

To answer the three research questions of this research, the researchers employed a meta-analysis technique to explore the overall impact of Hawgent on mathematics achievement. By drawing on the researchers' research methods (Field A P, Gillett R., 2010; Hedges L V., 1992), we total the steps applicable to this study. The steps of the analysis technique are 1) searching Hawgent data from a published article, 2) identifying and selecting the article, 3) performing data coding, 4) testing the reliability, and 5) testing the effect size and analyzing the results.

1. Data Search Strategy

The researchers used several databases to search for a research article that discussed the use of Hawgent dynamic mathematics software in mathematics. The databases used in this meta-analysis research are:

- CNKI China Academic Journals (Online Edition)
- CNKI China Excellent Master and Doctoral Dissertation Full-text Database
- Web of Science
- Science Direct
- Engineering Village
- Google Scholar

The keyword used to search the literature is: “Hawgent” & “Mathematics” & “Effect”

2. Identifying and Selecting the Article

Criteria for the Selected Article

The criteria for the articles that can be used to analyze the Hawgent effect size on mathematics achievement using the CMA software can be seen specifically below:

- The research was conducted from 2016 to 2021.
- The object of research is from elementary school to high school
- The type of research is quantitative, empirical research that uses two class groups, experimental and control.
- The article or thesis has been published, which means that the quality of the article has gone through a blind review, and the validity is recognized.

- The article contains statistical information such as the average value, standard deviation, sample size, and the length of the period of using Hawgent. These data are reference data to measure the effect size of Hawgent dynamic mathematics software.

3. Coding Process

Because of the need to code articles in Chinese and English, we chose two graduate students with mathematics education direction and good Mandarin and English skills, they independently coded and checked the data in each article. If the agreement is not obtained from coder 1 and coder 2, then coder 3 is chosen to help decide the data assessment.

We took four steps for the selection of documents (Moher et al., 2009), as shown in Figure 1. Of the 378 articles, 78 articles remained after excluding the literature that did not meet the rules based on the abstracts. Then, by reading the full-text catalog, 28 articles (26 Chinese version graduation theses and 2 English version empirical articles) were screened and met the inclusion criteria. Among them, six of the Chinese version of the graduation thesis contained several experimental sets. After a detailed review of the full text, the data was divided into 46 experimental data (including 2,070 students in the experimental class and 2,067 students in the control class, with 4137 students).

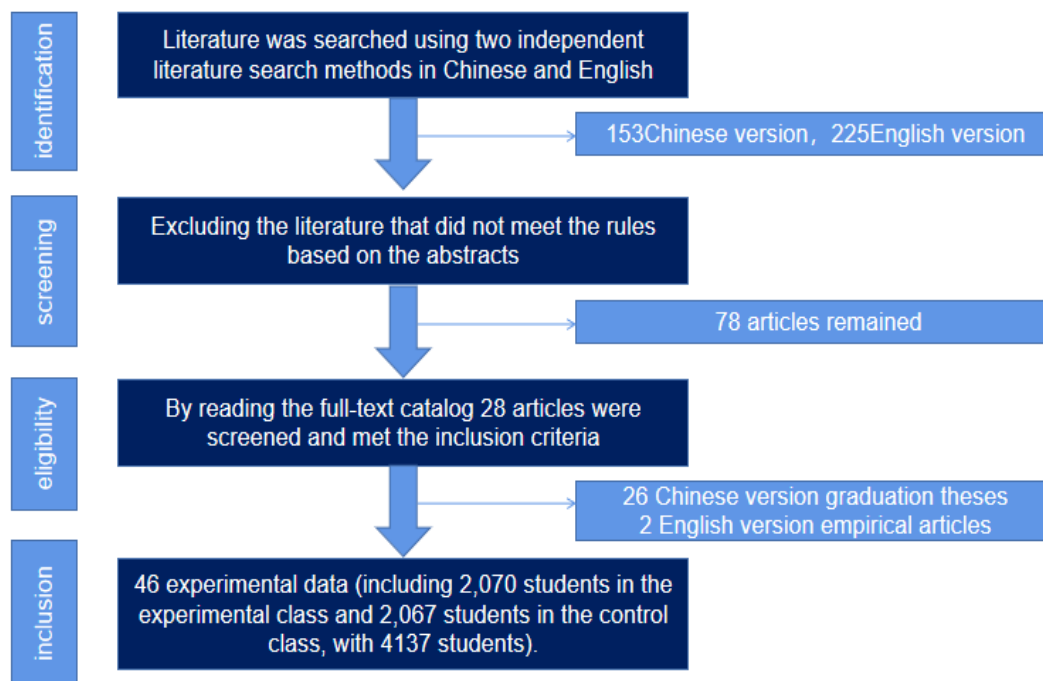


Figure 1. Flow of information through the different phases of a systematic review.

4. Moderating Effects

In addition to studying whether Hawgent has an impact on student Mathematics Achievement, we can also explore which factors of the study subjects will influence Mathematics Achievement. In this study, by combing the literature and referring to the existing studies, these regulatory variables were explored: publication year, number of students, grade level, gender of the teacher, duration of use, and mathematics topics.

Hawgent dynamic mathematics software was launched in 2016, and new empirical research was carried out in 2018. Furthermore, a new version of Hawgent 3.0 was launched in 2020, so there is no empirical research in 2022. Based on this background, We want to study

the effect of Hawgent on mathematical achievement under different versions, the researcher divided research articles on Hawgent into two groups, namely 2018-2019 and 2020-2021, and analyzed the effect size difference between the two-year groups (C, 2013). The main principle in the development of ICT is to provide learning media according to education. Students at each level of education have different needs and cognitive levels (Piaget) regarding ICT (C, 2013). Many meta-analytical studies divide education levels into three groups: elementary school, junior high school, and senior high school. Based on this reason, this research divided education levels into three groups, namely grades 1-6 (elementary school), grades 7-9 (junior high school), and grades 10-12 (senior high school).

Previous studies have shown that the sample size (Choi, 2017; Coles, 2019) or the number of students in one class will affect a learning media. Studies with less than 50 students are considered a small sample and are often used in many other meta-analytical studies. In China, the average of a class averaged about 50, so, to facilitate study, This research divided the sample of students into two classes, classes with students under 50 and classes with students above 50. Many studies have examined that the gender of teachers affects students' mathematical abilities. Previous research found that male teachers have better technological pedagogical knowledge than female teachers (Garg, 2021; Möller et al., 2020). Therefore, this research intended to determine whether Hawgent had a higher effect size when used by male teachers than by female teachers.

In meta-analysis research, the experimental time of using instructional media is included as an important moderating factor (Chen & Yang, 2019; Tatal & Yazar, 2021). Usually, the treatment duration is divided into several groups, including "1-4 weeks", "5-8 weeks", and "8-11 weeks". This research analyzed the effect size differences of the use of Hawgent on students' mathematical achievement within the three periods. Dynamic mathematics software aims to help teachers to teach mathematics material. Mathematical material is mostly divided into several major groups, namely numbers, algebra, geometrics, statistics, and probability (Juandi et al., 2021). Therefore, this research analyzed the effect size of the use of Hawgent in each topic of mathematics lessons.

5. Reliability Test

The coding done in Excel was inputted into SPSS to perform the Cohen Kappa test. A reliability test was conducted to see the compatibility of the two coders when coding before further analyzing the five moderating variables that affect the Hawgent effect size on students' mathematics achievement. The reliability test result obtained was 0.89, which was higher than the lower limit of 0.7. Therefore, the coding results of the two coders were homogeneous.

This research deployed two team members to code the original literature and produce an Excel data worksheet after identifying the original literature. The (Viera & Garrett, 2005) consistency of the coding results of the two team members was calculated to be 0.89, which proved that the coding results were reliable. Then, according to the statistical requirements, the Cohen kappa value was greater than 0.7 (Viera & Garrett, 2005).

6. Data Analysis

The meta-analysis in this research used Comprehensive Meta-Analysis 3.0 to analyze the Hawgent dynamic mathematics software data. Standardized Mean Difference (SMD) was used as the effect size measure for the continuous variable. Furthermore, the Risk Ratio and 95%

confidence interval were used as the statistical effect analysis for the dichotomous variable. According to the researchers' conclusions (Jia Z, Zhang X, Kang S, et al., 2013; Rozentel A, Bennett S, Forsström D, et al., 2018). This research used a test to determine the heterogeneity of each study. If ($P=0.00<0.1$, $I^2>50\%$) is obtained, then the random-effects model is used as a reference for effect size. χ^2 . If there is statistical heterogeneity between the results of each study ($P=0.00<0.1$, $I^2>50\%$), a random effect model is used, referred to as Random or REM for the meta-analysis.

RESULTS AND DISCUSSION

1. Publication Bias Analysis

A publication bias test was conducted to prove that all studies used in this meta-analysis did not have publication bias before further analyzing the overall effect size of the Hawgent and moderating effects (Lalian, 2018; Taranto & Arzarello, 2020). Publication bias can affect the effect size in meta-analysis research. The effect size does not match the actual effect size (Frianti., 2019) and affects the meta-analysis study's quality and accuracy. Publication bias is considered to occur when the published research literature is not systematically representative of the research population carried out in the field (Tamur et al., 2021). This research used a funnel plot by Hedges's g and safe N files for publication bias testing (Garzón & Acevedo, 2019; Ulum, 2021).

In the funnel plot, publication bias can be analyzed by seeing whether the bubbles on the right are equal and balanced with the bubbles on the left (Liu et al., 2013; Villena-Taranilla et al., 2022). Figure 2 shows that the vertical axis is the standard error, and the horizontal axis is the effect size with a 95% confidence interval. Therefore, this research has no publication bias.

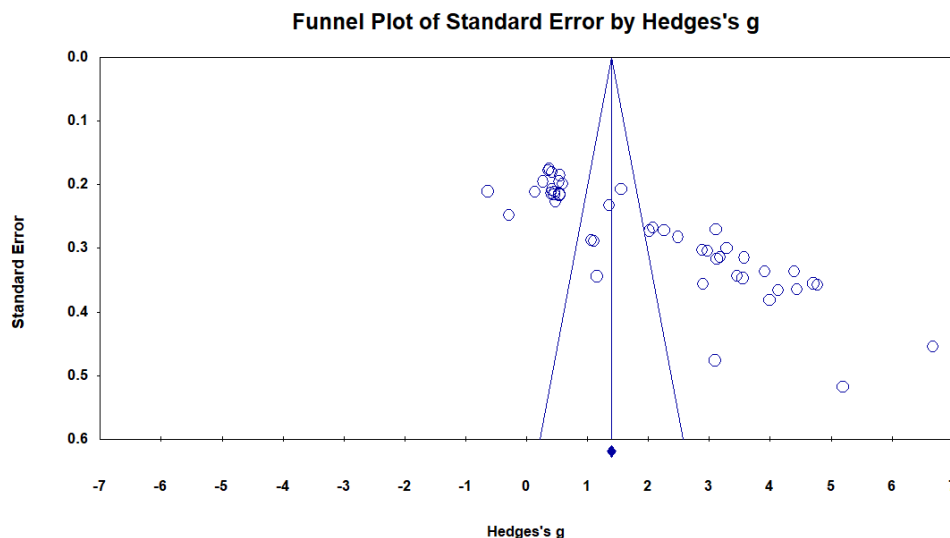


Figure 2. Funnel Plots

For further validation Publication Bias Analysis, We join the other proof methods. Numerous previous studies state that the publication bias test is not sufficient only with funnel plots. Therefore, to further ensure the resistancy of publication bias, the researchers employed the safe N file test as supporting evidence. According to the CMA software analysis results, the N value is 3841, and according to the mullen formula (Boone et al., 2014), if $N/(5K+10)$ is

greater than 1, then it can be determined that there is no publication bias. It can be seen in table 1 that $N = 3841$ with $K=46$, so $N/(5K+10)=3841/(46* 5+10)=16.00>1$. Therefore, the result can be interpreted that there was no publication bias in the studies used in this meta-analysis.

Table 1. Rosenthal's Fail-Safe N (FSN) (Aksu, 2018)

Bias Condition	
The z value for observed studies	44.66291
The p-value for observed studies	0.000
Alpha	0.050
Tails	2.000
The z value for Alpha	1.959
Number of Observed Studies	46
p>the number of missing studies for the alpha result	3841.00

2. Overall Hawgent Effect Size on Mathematics Achievement

A Forest plot was used to determine the overall effect of Hawgent on mathematics achievement specifically.

Meta Analysis

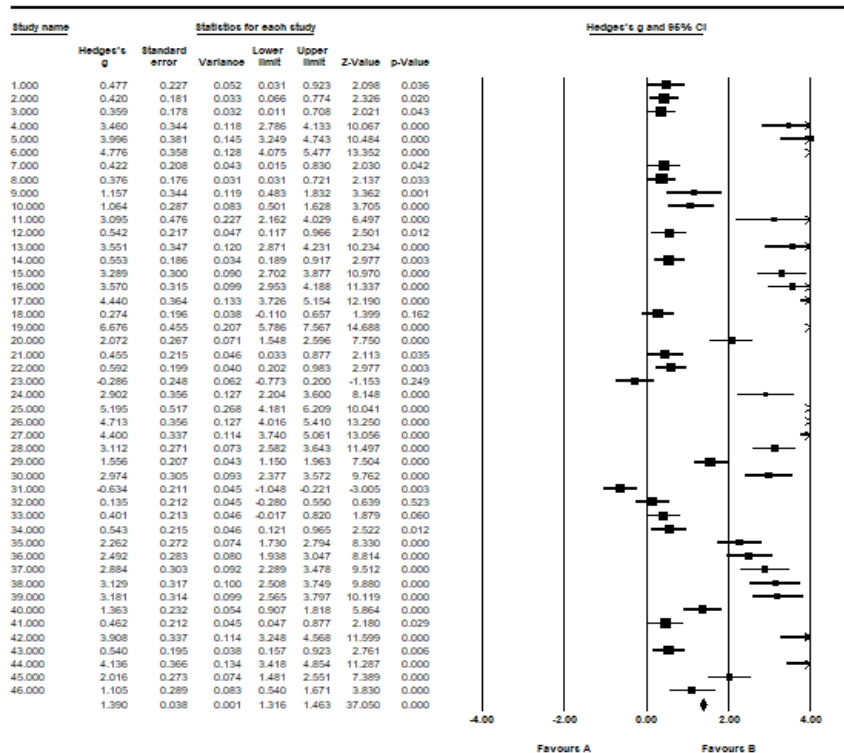


Figure 3. Forest Plot Effect Size of Hawgent Dynamic Mathematics Software on Mathematics Achievement

Table 2. Overall Effect Size of Hawgent on Mathematics Achievement

	K	Effect size	STD	95%CI		Heterogeneity			
				Lower limit	Upper limit	Q	Df(Q)	p	I ²
Random effects	46	2.11	0.22	1.68	2.56	1548.353	45	0.00	97.09

Table 2 displays that Hawgent has a significant effect on mathematics achievement of 2.11 ($P = 0.00 < 0.1$). According to Cohen (Cohen, J., 1988, ES<0.2 is in the small effect category, and

the effect size of $0.2 < ES < 0.8$ is in the moderate category. Furthermore, the effect size of $ES > 0.8$ can be interpreted as a large effect category. Thus, it can be said that Hawgent has a great effect on students' mathematics achievement. Hawgent's overall effect size is bigger than augmented reality (Garzón & Acevedo, 2019), and bigger than blended learning (Bernard et al., 2014).

3. The Analysis of Moderating Variables on the Hawgent's Effect on Mathematics Achievement

This research divided the effect size according to different years, school period, class size, teacher gender, experimental period, and teaching to discover more about the Hawgent effect of different moderating variables. Specifically, the results can be seen in Table 3.

Table 3. The Effect of Moderating Variables on Hawgent

Moderator	Type	N	Effect size	Standard deviation (STD)	95%CI		Test of null		Heterogeneity		
					Lower limit	Upper limit	zvalue	pvalue	Qn	df	P
Publication year	2018-2019	19	0.99	0.05	0.89	1.10	18.48	0.00	101.477	1	0
	2020-2021	27	1.76	0.05	1.65	1.87	33.65	0.00			0
Education level	SD	6	1.05	0.10	0.85	1.25	10.25	0.00	20.24	2	0
	Junior High School	21	1.34	0.06	1.23	1.45	24.28	0.00			0
	Senior High School	19	1.56	0.06	1.44	1.67	26.43	0.00			0
	Less than 50	30	1.37	0.05	1.27	1.46	27.93	0.00			0
The number of students	More than 50	16	1.41	0.05	1.30	1.52	24.35	0.00	0.31	1	0
	Woman	32	1.46	0.05	1.37	1.55	32.51	0.00			0
Teacher gender	Male	14	1.22	0.07	1.09	1.39	18.00	0.00	8.43	1	0
	1-4weeks	21	1.91	0.06	1.80	2.03	33.30	0.00			0
Usage time	5-8weeks	10	1.19	0.08	1.03	1.35	14.70	0.00	208.94	3	0
	8-11weeks	11	1.14	0.07	0.99	1.29	15.01	0.00			0
	none	4	0.87	0.15	0.56	0.19	5.56	0.00			0
	algebra	10	0.93	0.07	0.78	1.03	12.69	0.00			0
Mathematics topics	Geometry and Algebra	8	2.47	0.09	2.28	2.65	25.71	0.00	288.826	5	0
	Elementary Geometry	6	1.05	0.10	0.84	1.25	10.25	0.00			0

ry							
number	5	1.20	0.12	0.97	1.42	10.27	0.00
Statistics	1	-0.6	0.21	-1.0	0.22	-3.00	0.00
Middle School Geometry	16	1.66	0.07	1.53	1.79	24.89	0.00

The Year Factor on Hawgent's Effect Size

In both the 2018-2019 period and the 2020-2021 period, Hawgent significantly affected mathematics achievement ($P < 0.05$). There is a significant difference in effect size ($Q_n = 101,477$, $P < 0.001$) between the 2018-2019 and 2020-2021 periods. In 2020-2021, the Hawgent effect size was greater (1.76) than in the 2018-2019 period, only 0.99. This finding can be explained for two reasons. First, in 2020, Hawgent released the Hawgent version 3.0 with beneficial features which are more comfortable and easier-to-use interface for novice teachers. In 2018-2019, teacher training and mentoring continued to be held during the summer and winter holidays so that teachers can adapt to Hawgent when teaching in their classes.

Education Level Factor on Hawgent's Effect Size

At each level of education, Hawgent had a high effect size (more than 0.8). Hawgent had the highest effect (1.56) at the senior high school level and had the lowest effect (1.05) at the elementary school level. Previous research believes that the dynamic mathematics software effects are different at each level of education. Next, (Juandi et al., 2021) research shows that dynamic mathematics software achieves maximum results at the junior high school level and has the smallest effect at the senior high school level. Besides, Hawgent effect size at junior high school level is higher than VR and AR effect size which is only 0.006 (Avci et al., 2019). This meta-analysis showed that Hawgent had a better effect at the senior high school level and the smallest effect at the elementary school level. It might be caused by senior high school students already having more mature spatial imagination skills. Therefore, Hawgent helps them visualize abstract mathematical forms and produce maximum effects.

Sample Size Factor on Hawgent's Effect Size

It is interesting that while other dynamic mathematics software is more effective in small classes, Hawgent can be used effectively in small and large scale classes. While a previous meta-analysis study showed that ICT-based learning media were more effective when used in small classes, the researchers found no difference in the Hawgent effect size in both small classes and classes with a sample of over 50 students. Hawgent has the same effect size, which is classified as high with the effect values of 1.37 and 1.41, respectively.

Gender Factor on Hawgent's Effect Size

Hawgent dynamic mathematics software had high effect sizes on male and female teachers (effect size > 0.8). However, this meta-analysis research found that female teachers produced larger effect sizes on mathematics achievement than male teachers. This finding may be explained by the fact that female teachers always prepare lessons and have high expectations of the learning media. Thus, Hawgent becomes better and unique for both students.

Hawgent Usage Duration Factor on Mathematics Achievement

The duration factor for the Hawgent effect was 1-4 weeks (effect size = 1.91, $P < 0.001$), 5-8 weeks (effect size = 1.19, $P < 0.001$), and 8-11 weeks (effect size = 1.14, $P < 0.001$). It can be seen that the 1-4 weeks duration had the highest effect. Furthermore, the Hawgent effect on mathematics achievement declined in the following week. Therefore, every dynamic mathematics software had the same effect. It is better used in the short term than in the long term. It made the students view that mathematics software was ordinary and not interesting anymore. Students' curiosity about new things in the classroom stimulates their curiosity, significantly improving their performance and achievement.

Mathematics Topic Factor on the Hawgent's Effect Size

The hawgent effect is different in each mathematics topic. Besides statistics and probability material which showed no Hawgent effect on mathematics achievement, Hawgent had a high effect on every topic of mathematics subject (greater than 0.8). The detail can be seen in table 3. In analyzing geometric and algebraic materials, higher spatial imagination and mathematical logic skills are required. Hawgent helps teachers visualize graphs and quantitative relationships between geometry and algebra and helps students visualize geometric shapes related to algebra. As an example, proving $(a + b)^2 = a^2 + 2ab + b^2$ using a cube in geometric form (see figure 4).

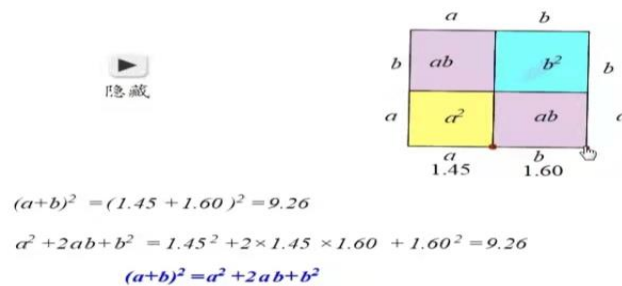


Figure 4. The Visualization of $(a + b)^2 = a^2 + 2ab + b^2$ Using Hawgent

There was no Hawgent effect on mathematics achievement in statistics and probability due to several factors. First, Hawgent made a breakthrough in making dynamic mathematics software that can help with statistics and probability topics, so its development is not yet perfect. Second, research on the Hawgent effect on statistical and probability material has not been done much, so publication bias may occur, making the effect size unable to be analyzed properly. The researchers support other researchers to use Hawgent and test the effect of Hawgent on probability and statistical materials. After several years, the Hawgen effect on probability and statistics can be analyzed using the meta-analysis technique.

Every research always has shortcomings, including this research. Researchers believe that these shortcomings will be a new idea for further research. This meta-analysis only focused on the Hawgent effect on mathematics achievement and did not analyze the Hawgent effect on student effectiveness. Therefore, further research can analyze the effect of dynamic mathematics software on students' effectiveness rather than only focusing on students' cognitive domain. Furthermore, the article used in this meta-analysis study is limited to only Chinese and English language articles; however, the researchers believe that Hawgent has been widely used in other countries, including Indonesia.

CONCLUSIONS

The researchers employed a meta-analysis technique to comprehensively evaluate the impact of Hawgent dynamic mathematics software on mathematics achievement from elementary to senior high school levels. Next, the researchers analyzed the effect of the moderating variables on 46 studies (4137 students) to find out under what conditions the Hawgent effect was greater. Based on the analysis, it can be concluded that the Hawgent effect is significant on students' mathematics achievement. The results of the moderating effect analysis showed that the Hawgent effect is high in geometry and algebra lessons. Furthermore, the Hawgent effect is very high if used for less than four weeks. This condition must be considered when teachers use dynamic mathematics software to teach mathematics. In the teaching of mathematics, teachers should deeply understand the key and difficult points of the content theme and teaching requirements, design classroom activities according to different learning conditions and different teaching content, Instead of blindly using dynamic information technology. For example, in the "geometry and algebra lessons", you can use more Hawgent technology to help students understand abstract geometric figures.

AUTHOR CONTRIBUTIONS STATEMENT

XL: analyzed and interpreted the data; wrote—review and editing.

TTW: conceived and designed the experiments; analyzed and interpreted the data; wrote the original draft.

YZ: supervising; validation; writing—review and editing; project administration.

REFERENCES

- Aixia, W., Ying, Z., & Wijaya, T. T. (2020). [The current situation and prospect of study quality evaluation research in china in the last 10 years](#). *Edukatif: Jurnal Ilmu Pendidikan*, 2(1), 101–112.
- Aksu, Z. (2018). [The impact of educational material use on mathematics achievement: A meta analysis](#). *International Journal of Instruction*, 11(4), 303–324.
- Avcı, Ş. K., Çoklar, A. N., & İstanbullu, A. (2019). [The effect of three dimensional virtual environments and augmented reality applications on the learning achievement: A meta-analysis study](#). *Türk Egitim Derneği*, 44(198), 149–182.
- Bernard, R. M., Borokhovski, E., Schmid, R. F., Tamim, R. M., & Abrami, P. C. (2014). [A meta-analysis of blended learning and technology use in higher education: From the general to the applied](#). *Journal of Computing in Higher Education*, 26(1), 87–122.
- Boone, W. J., Yale, M. S., & Staver, J. R. (2014). *Rasch analysis in the human sciences*. Springer.
- Bouma, G. D., Pratt, D., Ling, R., & Hill, H. (2010). *Religious Diversity in Southeast Asia and the Pacific: National Case Studies*. Springer.
- Chen, C. H., & Yang, Y. C. (2019). [Revisiting the effects of project-based learning on students' academic achievement: A meta-analysis investigating moderators](#). *Educational Research Review*, 26, 71–81.
- Chiang, F. K., Shang, X., & Qiao, L. (2022). [Augmented reality in vocational training: A systematic review of research and applications](#). *Computers in Human Behavior*, 129.
- Choi, J. (2017). [The effect of digital textbook on academic achievement in Korea](#). *Journal of Theoretical and Applied Information Technology*, 95(18), 4871–4878.

- Cohen, J., (1988). *Statistical power analysis for the behavioral sciences* (2th ed.). Lawrence Erlbaum Associates.
- Coles, A. (2019). [Facilitating the use of video with teachers of mathematics : learning from staying with the detail](#). *International Journal of STEM Education*, 6(5), 1-13.
- Depaepe, F., De Corte, E., & Verschaffel, L. (2007). [Unraveling the culture of the mathematics classroom: A video-based study in sixth grade](#). *International Journal of Educational Research*, 46(5), 266-279.
- Field A P, Gillett R (2010). [How to do a meta-analysis](#). *British Journal of Mathematical and Statistical Psychology*, 2010, 63(3): 665-694.
- Garg, A. (2021). [Investigating the moderating effects of age and gender on customers’ use of tablet menu in casual dining restaurants](#). *Journal of Quality Assurance in Hospitality and Tourism*, 1–39.
- Garzón, J., & Acevedo, J. (2019). [Meta-analysis of the impact of augmented reality on students’ learning gains](#). *Educational Research Review*, 27, 244–260.
- Glass, G. V., MacGaw, B., & Smith, M. L. (1981). *Meta-analysis in social research*. Sage.
- Hedges L V (1992). [Meta-analysis](#). *Journal of Educational Statistics*, 17(4), 279-296.
- Imansari, A., Umamah, N., & Na’Im, M. (2019). [The usage of e-book as learning media through the sigil application in history](#). *IOP Conference Series: Earth and Environmental Science*, 243(1), 1-5.
- Jia Z, Zhang X, Kang S, et al. (2013). [Serum uric acid levels and incidence of impaired fasting glucose and type 2 diabetes mellitus: A meta-analysis of cohort studies](#). *Diabetes Research And Clinical Practice*, 101(1), 88-96.
- Juandi, D., Kusumah, Y. S., Tamur, M., Perbowo, K. S., & Wijaya, T. T. (2021). [A meta-analysis of Geogebra software decade of assisted mathematics learning: What to learn and where to go ?](#) *Heliyon*, 7(5), 1-8.
- Kağızmanlı, T. B., Tatar, E., & Akkaya, A. (2011). [Analytic analysis of lines with dynamic mathematical software](#). *Procedia - Social and Behavioral Sciences*, 15, 2505–2509.
- KPMG. (2016). The 13th Five-Year Plan—China's Transformation and Integration with the World Economy. *KPMG Global China Practice*.
- Lalian, O. N. (2018). [The effects of using video media in mathematics learning on students’ cognitive and affective aspects](#). *AIP Conference Proceedings*, 2019(1), 1-4.
- Li, X., Zhou, Y., & Chen, M. (2021). [Validation and implementation of hawgent on pythagoras theorem](#). *Journal of Physics: Conference Series*, 2123(1), 1-7.
- Listiawan, T., Purwanto, P., As’Ari, A. R., & Muksar, M. (2018). [Mathematics teachers technological content knowledge \(TCK\) in using dynamic geometry software](#). *Journal of Physics: Conference Series*, 1114(1), 1-9.
- Liu, Z., Yao, Z., Li, C., Liu, X., Chen, H., & Gao, C. (2013). [A step-by-step guide to the systematic review and meta-analysis of diagnostic and prognostic test accuracy evaluations](#). *British Journal of Cancer*, 108(11), 2299–2303.
- Maeng, J. L., Mulvey, B. K., Smetana, L. K., & Bell, R. L. (2013). [Preservice teachers’ TPACK: Using technology to support inquiry instruction](#). *Journal of Science Education and Technology*, 22(6), 838–857.
- Martinovic, D., & Manizade, A. G. (2020). [Teachers using geogebra to visualize and verify conjectures about trapezoids](#). *Canadian Journal of Science, Mathematics and Technology Education*, 20(3), 485–503.
- Moher, D., Liberati, A., & Tetzlaff J. (2009). [Preferred reporting items for systematic reviews and meta-analyses: the PRISMA statement](#). *Annals of internal medicine*, 151(4): 264-269.
- Möller, J., Zitzmann, S., Helm, F., Machts, N., & Wolff, F. (2020). [A meta-analysis of relations between achievement and self-concept](#). *Review of Educational Research*, 90(3), 376-419.

- P.Jerito, Shiwei Tan, L. L., & Purnama, A. (2020). [Developing a mathematics learning media to explain formula of area of kite using hawgent](#). *Indonesian Journal of Science and Mathematics Education*, 3(3), 272-281.
- Page, M. J., McKenzie, J. E., Bossuyt, P. M., Boutron, I., Hoffmann, T. C., Mulrow, C. D., ... & Moher, D. (2021). [The PRISMA 2020 statement: An updated guideline for reporting systematic reviews](#). *Systematic reviews*, 10(1), 1-11.
- Reis, Z. A. (2010). [Computer supported mathematics with geogebra](#). *Procedia - Social and Behavioral Sciences*, 9, 1449–1455.
- Rockinson-Szapkiw, A. J., Courduff, J., Carter, K., & Bennett, D. (2013). [Electronic versus traditional print textbooks: A comparison study on the influence of university students' learning](#). *Computers & Education*, 63(1), 259-266.
- Rohaeti, E. E., & Bernard, M. (2018). [The students' mathematical understanding ability through scientific-assisted approach of geogebra software](#). *Infinity Journal*, 7(2), 165-172.
- Rozental, A., Bennett, S., Forsström, D., Ebert, D. D., Shafran, R., Andersson, G., & Carlbring, P. (2018). [Targeting procrastination using psychological treatments: A systematic review and meta-analysis](#). *Frontiers in Psychology*, 9(1588), 1-15..
- Sablić, M., Mirosavljević, A., & Škugor, A. (2021). [Video-based learning \(VBL\)—past, present and future: An overview of the research published from 2008 to 2019](#). *Technology, Knowledge and Learning*, 26(4), 1061–1077.
- Shute, V. J., & Emihovich, B. (2018). [Assessing problem-solving skills in game-based immersive environments](#). *Second Handbook of Information Technology in Primary and Secondary Education*, 635–648.
- Suan, L., Ying, Z., & Wijaya, T. T. (2020). [Using hawgent dynamic mathematics software in teaching arithmetic operation](#). *International Journal of Education and Learning*, 2(1), 25–31.
- Tamur, M., Kusumah, Y. S., Juandi, D., Wijaya, T. T., Nurjaman, A., & Samura, A. O. (2021). [Hawthorne effect and mathematical software-based learning: A meta- analysis study](#). *Journal of Physics: Conference Series*, 1806(1). 1-7.
- Taranto, E., & Arzarelo, F. (2020). [Math MOOC UniTo: An Italian project on MOOCs for mathematics teacher education, and the development of a new theoretical framework](#). *ZDM - Mathematics Education*, 52(5), 843–858.
- Tutal, Ö., & Yazar, T. (2021). [Flipped classroom improves academic achievement, learning retention and attitude towards course: A meta-analysis](#). *Asia Pacific Education Review*, 22(4), 655-673.
- Ulum, H. (2022). [The effects of online education on academic success: A meta-analysis study](#). *Education and Information Technologies*, 27(1), 429-450.
- Viera, A. J., & Garrett, J. M. (2005). [Understanding interobserver agreement: The kappa statistic](#). *Family Medicine*, 37(5), 360–363.
- Villena-Taranilla, R., Tirado-Olivares, S., Cózar-Gutiérrez, R., & González-Calero, J. A. (2022). [Effects of virtual reality on learning outcomes in K-6 education: A meta-analysis](#). *Educational Research Review*, 35, 1-13.
- Weinhandl, R., Houghton, T., Lindenbauer, E., Mayerhofer, M., Lavicza, Z., & Hohenwarter, M. (2021). [Integrating technologies into teaching and learning mathematics at the beginning of secondary education in Austria](#). *EURASIA Journal of Mathematics, Science and Technology Education*, 17(12), 1-15.
- Wijaya, T. T. (2021). [How chinese students learn mathematics during the coronavirus pandemic](#). *International Journal of Educational Research and Innovation (IJERI)*, 15, 1–16.

- Wijaya, T. T., Jianlan, T., & Purnama, A. (2020). [Developing an interactive mathematical learning media based on the TPACK framework using the hawgent dynamic mathematics software](#). *Emerging Technologies in Computing*, 318–328.
- Wijaya, T. T., Li, L., Hermita, N., Putra, Z. H., & Alim, J. A. (2021). [Helping junior high school student to learn fibonacci sequence with video-based learning](#). *International Journal of Interactive Mobile Technologies (IJIM)*, 15(11), 183–191.
- Wijaya, T. T., Purnama, A., & Tanuwijaya, H. (2020). [Pengembangan media pembelajaran berdasarkan konsep TPACK pada materi garis dan sudut menggunakan hawgent dynamic mathematics software](#). *JPMI – Jurnal Pembelajaran Matematika Inovatif*, 3(3), 205–214.
- Wijaya, T. T., Sukma, M., Purnama, A., & Tanuwijaya, H. (2020). [Pengembangan media pembelajaran berbasis TPACK menggunakan hawgent dynamic mathematics software](#). *Journal of Elementary Education*, 3(3), 64–72.
- Wijaya, T. T., Tang, J., Li, L., & Purnama, A. (2021). [Implementing dynamic mathematics software in calculus II for engineering students: Quadratic surfaces](#). *Software Engineering and Algorithms*, 230, 480–491.
- Wijaya, T. T., Ying, Z., Chotimah, S., Bernard, M., Zulfah, & Astuti. (2020). [Hawgent dynamic mathematic software as mathematics learning media for teaching quadratic functions](#). *Journal of Physics: Conference Series*, 1592(1), 1-8.
- Wijaya, T. T., Zhou, Y., Ware, A., & Hermita, N. (2021). [Improving the creative thinking skills of the next generation of mathematics teachers using dynamic mathematics software](#). *International Journal of Emerging Technologies in Learning*, 16(13), 212–226.
- Yildiz Durak, H. (2019). [Examining the acceptance and use of online social networks by preservice teachers within the context of unified theory of acceptance and use of technology model](#). *Journal of Computing in Higher Education*, 31(1), 173-209.